

ÆTERNAL

Character Name: _____

Player: _____

Campaign: _____

BODY [] +4 = Health []

ETHOS [] +4 = Conviction []

MIND [] +4 = Wits []

PRESENCE [] +4 = Will []

Edges: []

Flaws: []

Degeneration: []

Magic: []

Close Combat Defence Max [] + Armour []

Ranged Combat Defence Max [] + Armour []

Combat Pools

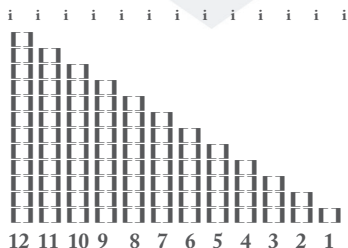
Weapon Force/Damage Dice Pool

[| |]

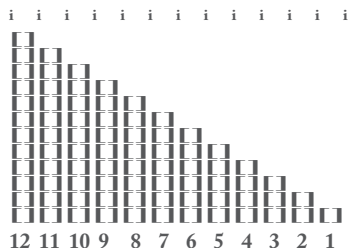
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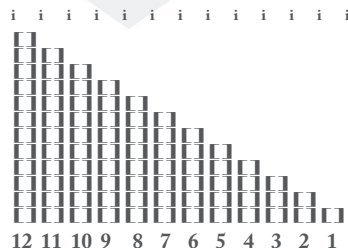
Stun



Wound



Mortal



LEGENDS

Clade: []

Circle: []

Expertise: []

Aptitudes (+Skills)

[]

Spheres (+Roles)

[]

Beliefs

[]

Spells Known

[]